

IIE Final Project

Object detection in insole recognition using faster R-CNN
and Hough transform

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目標

- 應用物件偵測(object detection)的技術來辨識鞋墊工廠中射出成型的鞋墊位置，進而利用機械手臂夾取，達成自動化生產的目的。此外，由於物件偵測無法標出被偵測物的方向，因此我們利用霍夫轉換找出鞋墊上的直線特徵，接著透過法向量求取鞋墊擺放的大致方向。



5W1H

What

建立一個自
動化系統

Why

降低人力成
本

Who

公司管理者

When

想提升企業
競爭力時

Where

生產工廠

How

結合深度學習與電腦視覺，達到自動偵測物體的目的

方法

- 物件偵測Object detection
透過訓練資料集，在新的資料中辨識並定位多個物體。
- 霍夫轉換Hough transform
透過將圖像進行轉換，找出圖像中可能存在直線的位置。

Label data



Training



Test



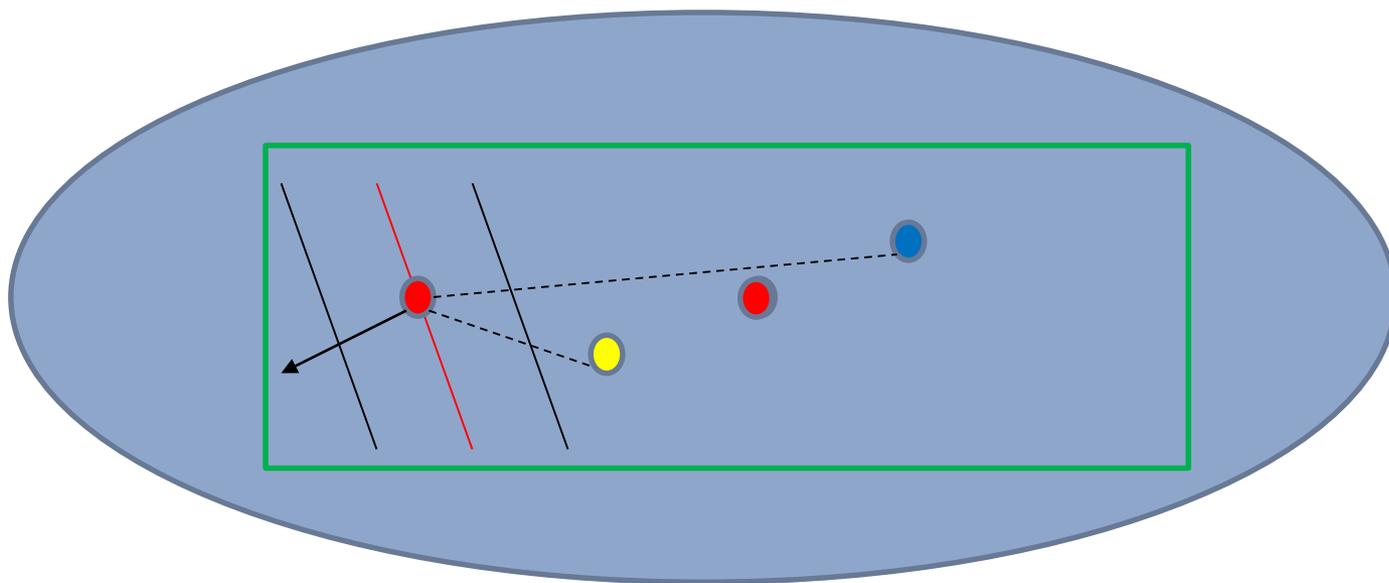
Hough
transform



Result

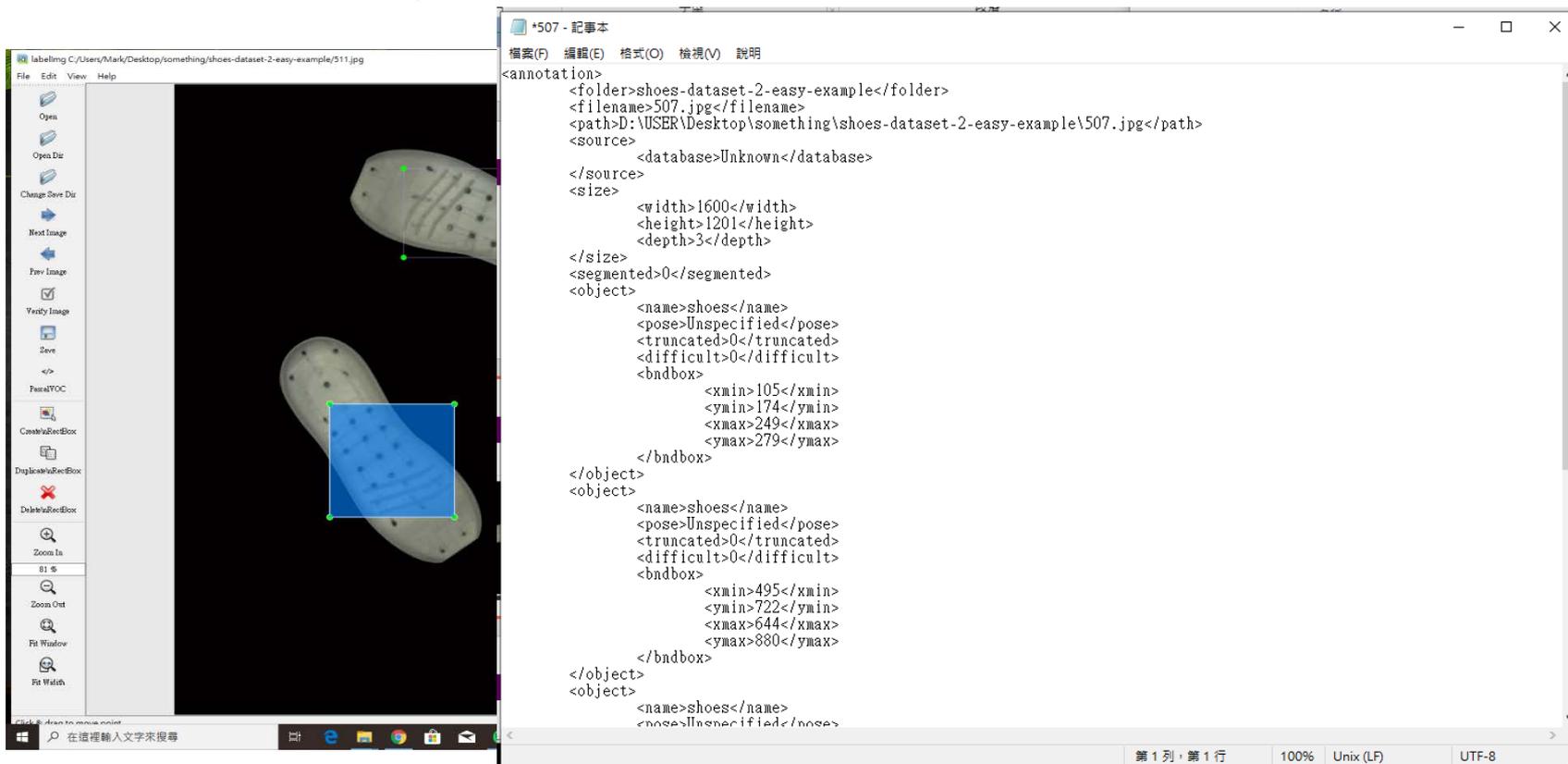
方法

- 概念圖



方法

Label data (labellmg → XML)



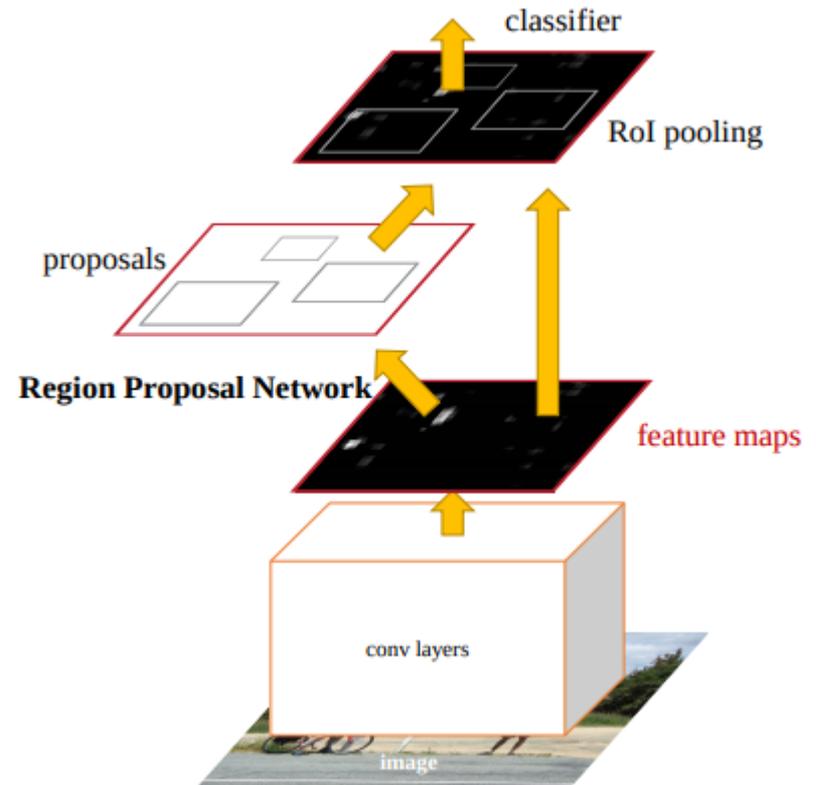
The image shows a Windows desktop environment. On the left, a window titled "labelling C:/Users/Mark/Desktop/something/shoes-dataset-2-easy-example/511.jpg" displays two images of shoes. The top shoe has a red bounding box, and the bottom shoe has a blue bounding box. On the right, a Notepad window titled "*507 - 記事本" displays the following XML output:

```
<annotation>
  <folder>shoes-dataset-2-easy-example</folder>
  <filename>507.jpg</filename>
  <path>D:\USER\Desktop\something\shoes-dataset-2-easy-example\507.jpg</path>
  <source>
    <database>Unknown</database>
  </source>
  <size>
    <width>1600</width>
    <height>1201</height>
    <depth>3</depth>
  </size>
  <segmented>0</segmented>
  <object>
    <name>shoes</name>
    <pose>Unspecified</pose>
    <truncated>0</truncated>
    <difficult>0</difficult>
    <bndbox>
      <xmin>105</xmin>
      <ymin>174</ymin>
      <xmax>249</xmax>
      <ymax>279</ymax>
    </bndbox>
  </object>
  <object>
    <name>shoes</name>
    <pose>Unspecified</pose>
    <truncated>0</truncated>
    <difficult>0</difficult>
    <bndbox>
      <xmin>495</xmin>
      <ymin>722</ymin>
      <xmax>644</xmax>
      <ymax>880</ymax>
    </bndbox>
  </object>
  <object>
    <name>shoes</name>
    <pose>Unspecified</pose>
```

方法

Faster RCNN

- Convolutional layers
- Region proposal networks (RPN)
- ROI pooling
- Classification



方法

Inception-v2 (GooLeNet)

type	patch size/stride or remarks	input size
conv	$3 \times 3 / 2$	$299 \times 299 \times 3$
conv	$3 \times 3 / 1$	$149 \times 149 \times 32$
conv padded	$3 \times 3 / 1$	$147 \times 147 \times 32$
pool	$3 \times 3 / 2$	$147 \times 147 \times 64$
conv	$3 \times 3 / 1$	$73 \times 73 \times 64$
conv	$3 \times 3 / 2$	$71 \times 71 \times 80$
conv	$3 \times 3 / 1$	$35 \times 35 \times 192$
3×Inception	As in figure 5	$35 \times 35 \times 288$
5×Inception	As in figure 6	$17 \times 17 \times 768$
2×Inception	As in figure 7	$8 \times 8 \times 1280$
pool	8×8	$8 \times 8 \times 2048$
linear	logits	$1 \times 1 \times 2048$
softmax	classifier	$1 \times 1 \times 1000$

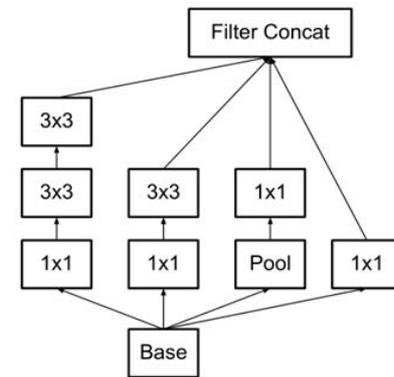


figure5

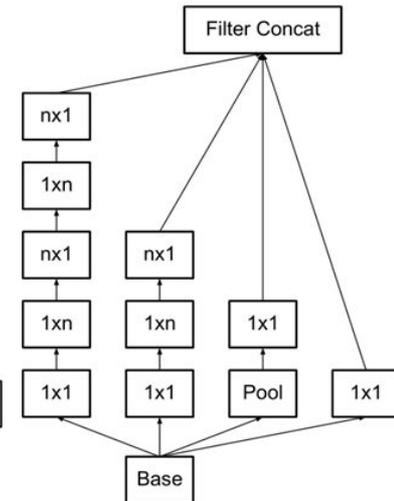


figure6

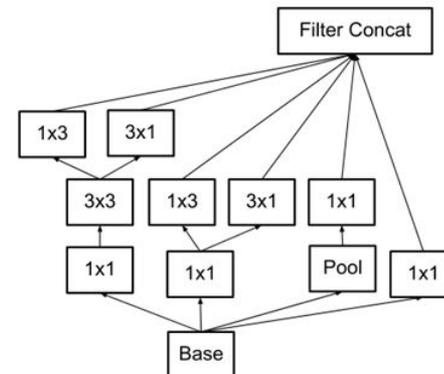


figure7

方法

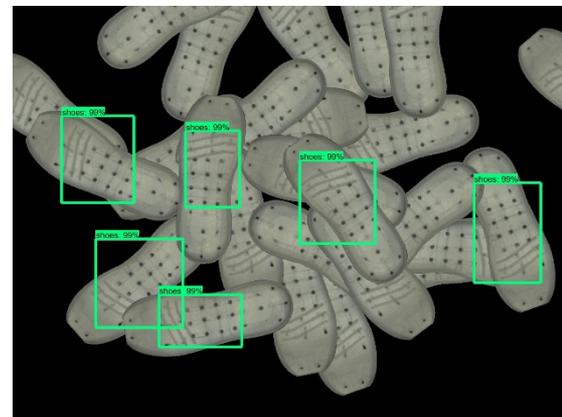
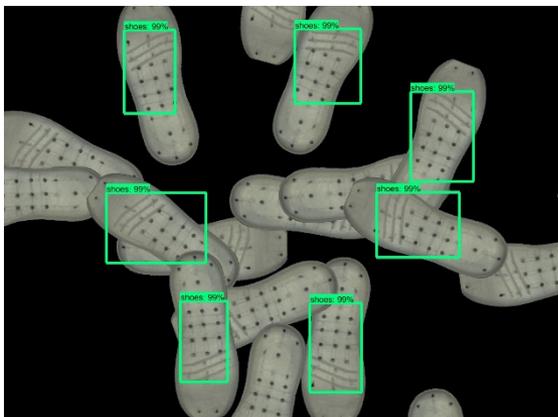
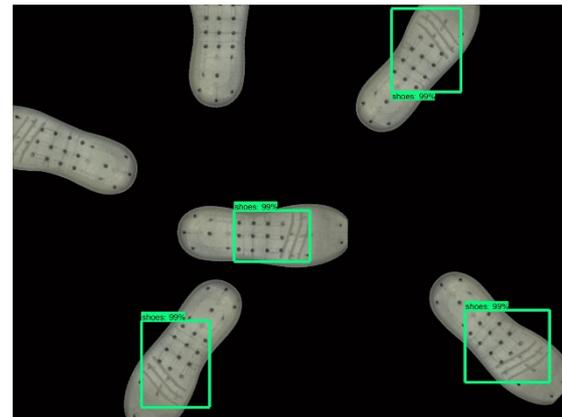
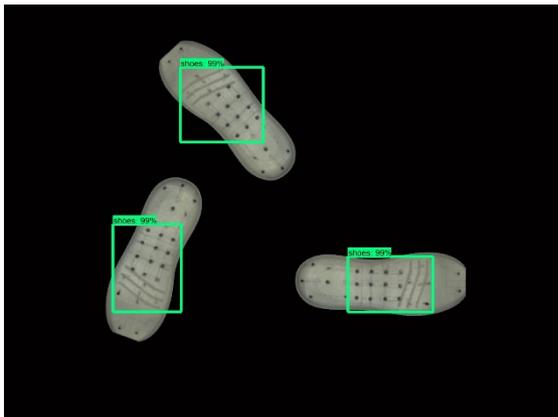
Training data (faster_rcnn_inception_v2_pets.config)

```
train_config: {  
  batch_size: 1  
  optimizer {  
    momentum_optimizer: {  
      learning_rate: {  
        manual_step_learning_rate {  
          initial_learning_rate: 0.0002  
        }  
        schedule {  
          step: 900000  
          learning_rate: .00002  
        }  
        schedule {  
          step: 1200000  
          learning_rate: .000002  
        }  
      }  
    }  
    momentum_optimizer_value: 0.9  
  }  
  use_moving_average: false  
}
```

```
Anaconda Prompt - python train.py --logtostderr --train_dir=training/ --pipeline_config_path=training/faster_rcnn_ince  
INFO:tensorflow:global step 6589: loss = 0.0682 (9.994 sec/step)  
INFO:tensorflow:global step 6590: loss = 0.0265 (9.792 sec/step)  
INFO:tensorflow:global step 6590: loss = 0.0265 (9.792 sec/step)  
INFO:tensorflow:global step 6591: loss = 0.0222 (9.872 sec/step)  
INFO:tensorflow:global step 6591: loss = 0.0222 (9.872 sec/step)  
INFO:tensorflow:global step 6592: loss = 0.0484 (11.761 sec/step)  
INFO:tensorflow:global step 6592: loss = 0.0484 (11.761 sec/step)  
INFO:tensorflow:Recording summary at step 6592.  
INFO:tensorflow:Recording summary at step 6592.  
INFO:tensorflow:global step 6593: loss = 0.0265 (10.354 sec/step)  
INFO:tensorflow:global step 6593: loss = 0.0265 (10.354 sec/step)  
INFO:tensorflow:global step 6594: loss = 0.0747 (10.225 sec/step)  
INFO:tensorflow:global step 6594: loss = 0.0747 (10.225 sec/step)  
INFO:tensorflow:global step 6595: loss = 0.0271 (10.104 sec/step)  
INFO:tensorflow:global step 6595: loss = 0.0271 (10.104 sec/step)  
INFO:tensorflow:global step 6596: loss = 0.0309 (9.904 sec/step)  
INFO:tensorflow:global step 6596: loss = 0.0309 (9.904 sec/step)  
INFO:tensorflow:global step 6597: loss = 0.0198 (10.085 sec/step)  
INFO:tensorflow:global step 6597: loss = 0.0198 (10.085 sec/step)  
INFO:tensorflow:global step 6598: loss = 0.0894 (9.851 sec/step)  
INFO:tensorflow:global step 6598: loss = 0.0894 (9.851 sec/step)  
INFO:tensorflow:global step 6599: loss = 0.0253 (9.987 sec/step)  
INFO:tensorflow:global step 6599: loss = 0.0253 (9.987 sec/step)  
INFO:tensorflow:global step 6600: loss = 0.0206 (10.188 sec/step)  
INFO:tensorflow:global step 6600: loss = 0.0206 (10.188 sec/step)  
INFO:tensorflow:global step 6601: loss = 0.0238 (10.186 sec/step)  
INFO:tensorflow:global step 6601: loss = 0.0238 (10.186 sec/step)  
INFO:tensorflow:global step 6602: loss = 0.0298 (9.916 sec/step)  
INFO:tensorflow:global step 6602: loss = 0.0298 (9.916 sec/step)
```

方法

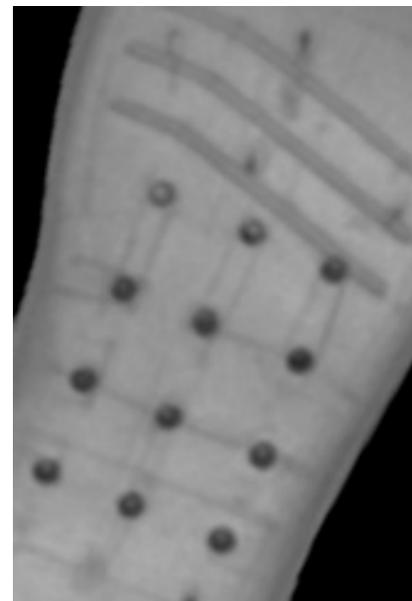
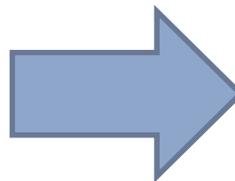
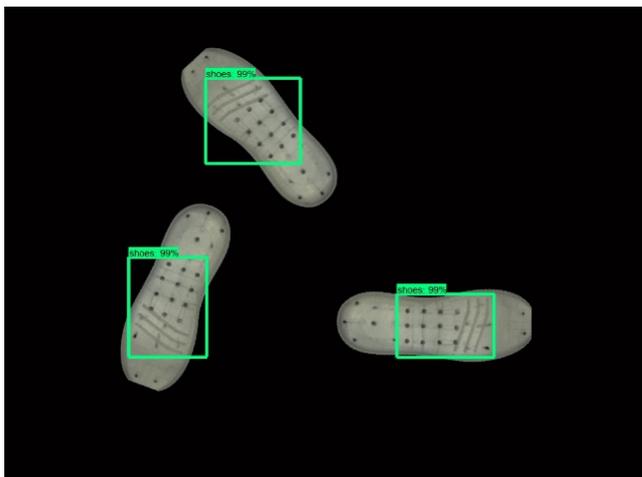
Result of object detection (Object_detection_image.py)



方法

Crop image

```
crop_img = image[int(round(1201*test[0]))+6:int(round(1201*test[2]))-6,  
int(round(1600*test[1]))+6:int(round(1600*test[3]))-6]
```

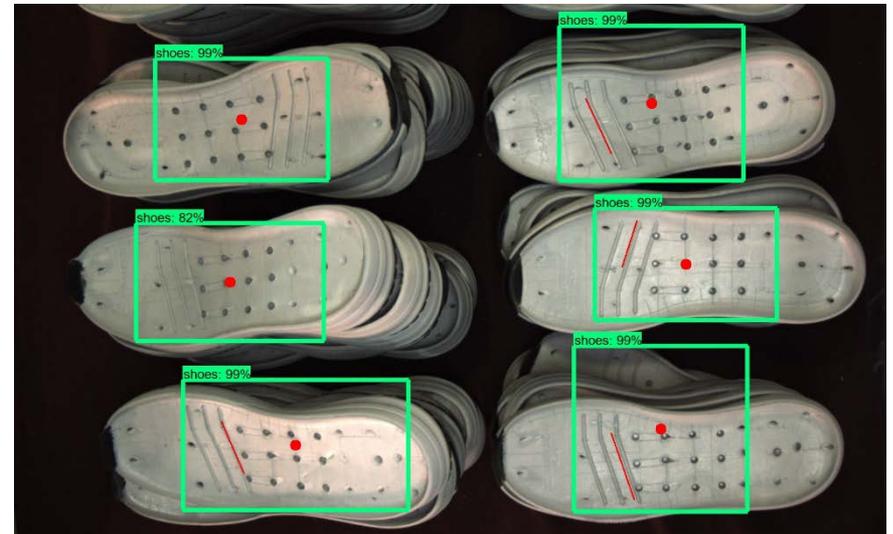
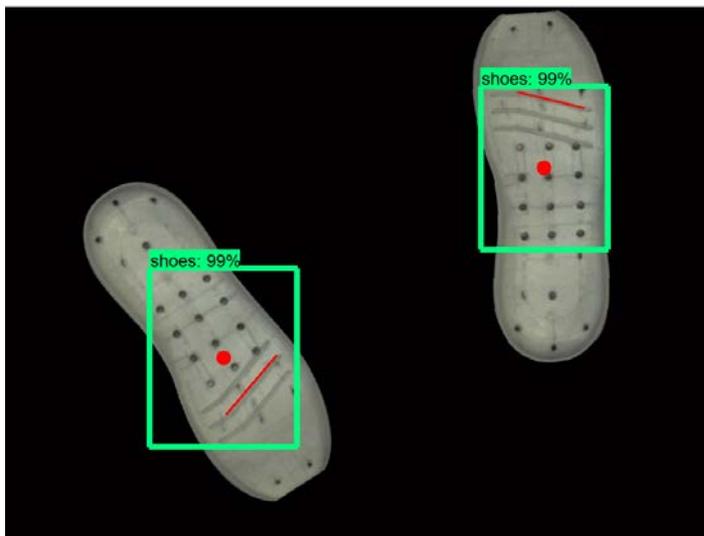


方法

Hough transform

```
minLineLength = 80
maxLineGap = 5
lines = cv2.HoughLinesP(crop_img, 2, np.pi/180, 1, np.array([]), minLineLength,maxLineGap)
# print(lines)

if lines is not None:
    for x1,y1,x2,y2 in lines[0]:
        cv2.line(image, (int(round(1600*test[1]))+x1,int(round(1200*test[0]))+y1),
                    (int(round(1600*test[1]))+x2,int(round(1200*test[0]))+y2), (0,0,255), 2)
```



方法

```

if lines is not None:
    for x1,y1,x2,y2 in lines[0]:
        cv2.line(image, (int(round(1600*test[1]))+x1,int(round(1200*test[0]))+y1), (int(round(1600*test[1]))+x2,int(round(1200*test[0]))+y2), (0,0,255),2)

        cv2.line(image, (int(round((1600*test[1]+1600*test[3])*0.5))-(int(round(1200*test[0]))+y2)-(int(round(1200*test[0]))+y1)), int(round((1200*test[0]+1200*test[2])*0.5))-(int(round(1600*test[1]))+x2)-(int(round(1600*test[1]+1600*test[3])*0.5)), int(round((1200*test[0]+1200*test[2])*0.5))), (0,0,255),2)

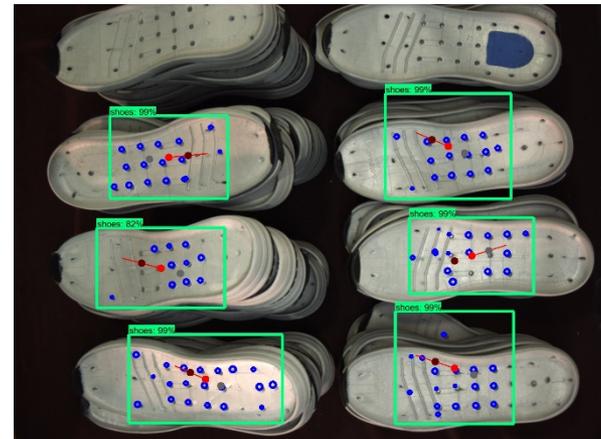
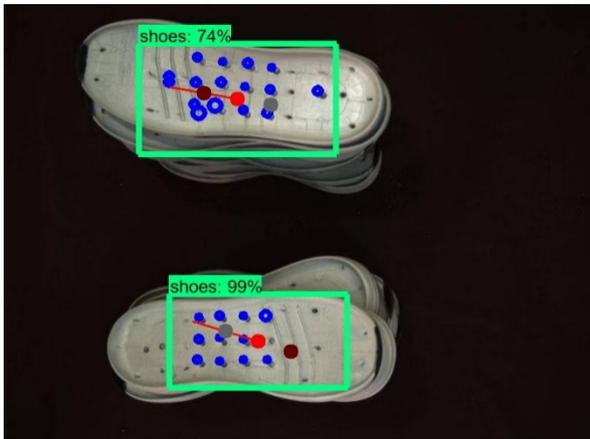
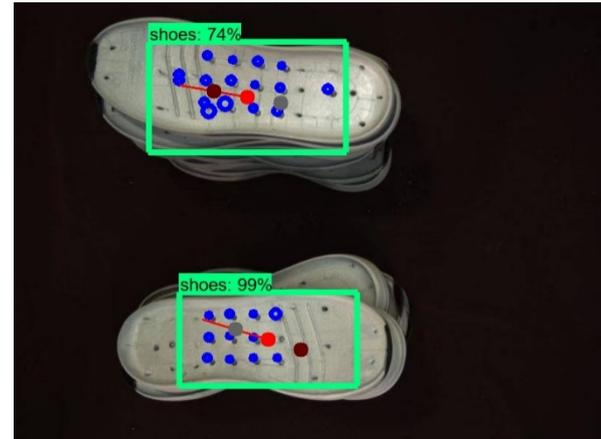
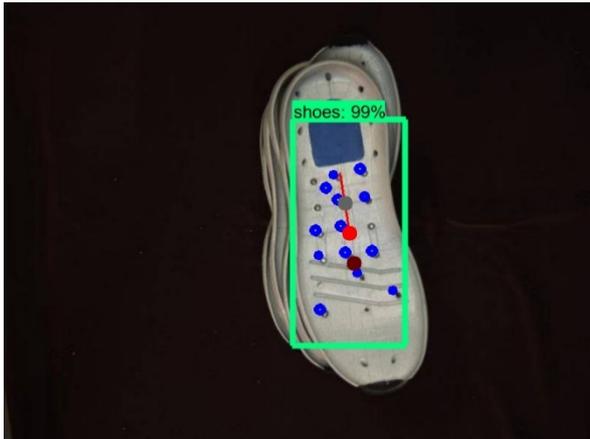
        #cv2.line(crop_img, (x1,y1), (x2,y2), (0,0,255), 2)
        vector = (x2-x1,y2-y1)

mid_x = int(round(1600*test[1]+(x1+x2)*0.5))
mid_y = int(round(1200*test[0]+(y1+y2)*0.5))
a_x = int(round((1600*test[1]+1600*test[3])*0.5))- int(round(0.1*((int(round(1200*test[0]))+y2)-(int(round(1200*test[0]))+y1))))
a_y = int(round((1200*test[0]+1200*test[2])*0.5))- int(round(0.1*((int(round(1600*test[1]))+x2)-(int(round(1600*test[1]))+x1))))
b_x = int(round((1600*test[1]+1600*test[3])*0.5))+ int(round(0.1*((int(round(1200*test[0]))+y2)-(int(round(1200*test[0]))+y1))))
b_y = int(round((1200*test[0]+1200*test[2])*0.5))+ int(round(0.1*((int(round(1600*test[1]))+x2)-(int(round(1600*test[1]))+x1))))
mid = (mid_x, mid_y)
a = (a_x, a_y)
b = (b_x, b_y)
da = (mid_x - a_x)**2 + (mid_y - a_y)**2
db = (mid_x - b_x)**2 + (mid_y - b_y)**2
print(da, db)
if da > db:
    cv2.circle(image, (int(round((1600*test[1]+1600*test[3])*0.5))- int(round(0.5*((int(round(1200*test[0]))+y2)-(int(round(1200*test[0]))+y1))))), int(round((1200*test[0]+1200*test[2])*0.5))- int(round(0.5*((int(round(1600*test[1]))+x2)-(int(round(1600*test[1]))+x1))))), 10, (100,100,100),-1)
    cv2.circle(image, (int(round((1600*test[1]+1600*test[3])*0.5))+ int(round(0.5*((int(round(1200*test[0]))+y2)-(int(round(1200*test[0]))+y1))))), int(round((1200*test[0]+1200*test[2])*0.5))+ int(round(0.5*((int(round(1600*test[1]))+x2)-(int(round(1600*test[1]))+x1))))), 10, (0,0,100),-1)
else:
    cv2.circle(image, (int(round((1600*test[1]+1600*test[3])*0.5))- int(round(0.5*((int(round(1200*test[0]))+y2)-(int(round(1200*test[0]))+y1))))), int(round((1200*test[0]+1200*test[2])*0.5))- int(round(0.5*((int(round(1600*test[1]))+x2)-(int(round(1600*test[1]))+x1))))), 10, (0,0,100),-1)
    cv2.circle(image, (int(round((1600*test[1]+1600*test[3])*0.5))+ int(round(0.5*((int(round(1200*test[0]))+y2)-(int(round(1200*test[0]))+y1))))), int(round((1200*test[0]+1200*test[2])*0.5))+ int(round(0.5*((int(round(1600*test[1]))+x2)-(int(round(1600*test[1]))+x1))))), 10, (100,100,100),-1)

```



結果



結論

這次報告的結果在Faster R-CNN的部分相當成功，由於剛開始標註圖片時，只標註了具有完整特徵的區域，因此在測試結果時未有完整特徵的鞋墊雖有可能被偵測，但其信心分數會較低，可以用此來篩選最有可能是鞋墊的位置。

在真實情況相較訓練的資料及更為複雜，因此在真實的圖片上經常會出現無法框出bounding box的問題，在尋找直線特徵上也較易受到鄰近的鞋墊干擾。整體來說，在物件偵測這方面已經達到良好的結果了，但在找出物件方向上，這次提出的方法仍然有許多進步的空間。



結論

最新的技術已經可以將標註圖片的bounding box加上旋轉角度的參數，接著在訓練時將角度的變化加入損失函數的計算，如此以來也能生成旋轉過的bounding box並回傳角度參數。



參考資料

文獻

Ren, S., He, K., Girshick, R., & Sun, J. (2015). Faster r-cnn: Towards real-time object detection with region proposal networks. In Advances in neural information processing systems (pp. 91-99).

網站

<https://medium.com/@9821343/object-detection-api%E7%89%A9%E4%BB%B6%E8%AD%98%E5%88%A5%E5%88%86%E9%A1%9E%E5%99%A8%E5%AF%A6%E4%BD%9C-%E6%8E%A1%E7%94%A8tensorflow-cpu-%E5%9C%A8windows-10%E4%B8%8A-83d73065f27f>



Thank You for Your Listening