

EEI PROJECT 1 REPORT

Group 1

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Agenda

- Describe the scenario.
- Analyze the **As-Is and To-Be** process with 2 process re-engineering techniques
- Compare the performance via INCOME
- **Develop a website**

Introduction

- Farmers have long relied on wholesaler to buy all or most of their crops, and then wholesaler resells crops to retailers ,and finally retailers resold to consumers.
- This sales model through the layers of barriers before finally to the consumer.
- For farmers, the cost of production is high, but there is not much profit. For consumers, the source of vegetables is not clear, the price is high.
- We will integrate it into a platform we have established between farmers and consumers.

TOC

1. Find the bottleneck of the system is that the wholesalers acquisition system.
2. We will integrate it into a platform we have established between farmers and consumers.
3. We are asking farmers with us to work together to improve this process.

TOC

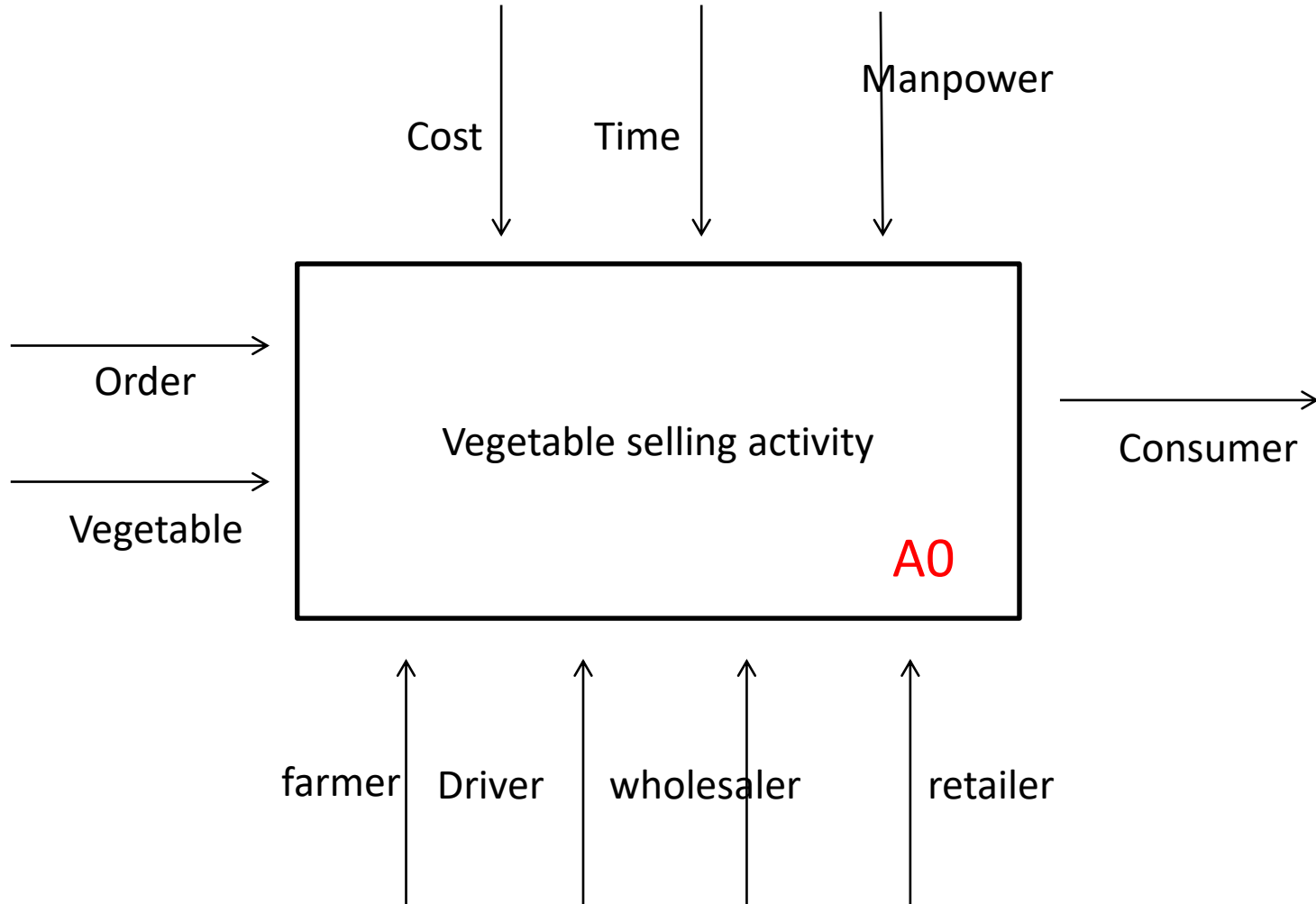
4. the bottleneck will be loosened so that the bottleneck is no longer the bottleneck.

5. After the system becomes stable, we need to go back to step 1. By doing so, we can improve the system continuously.

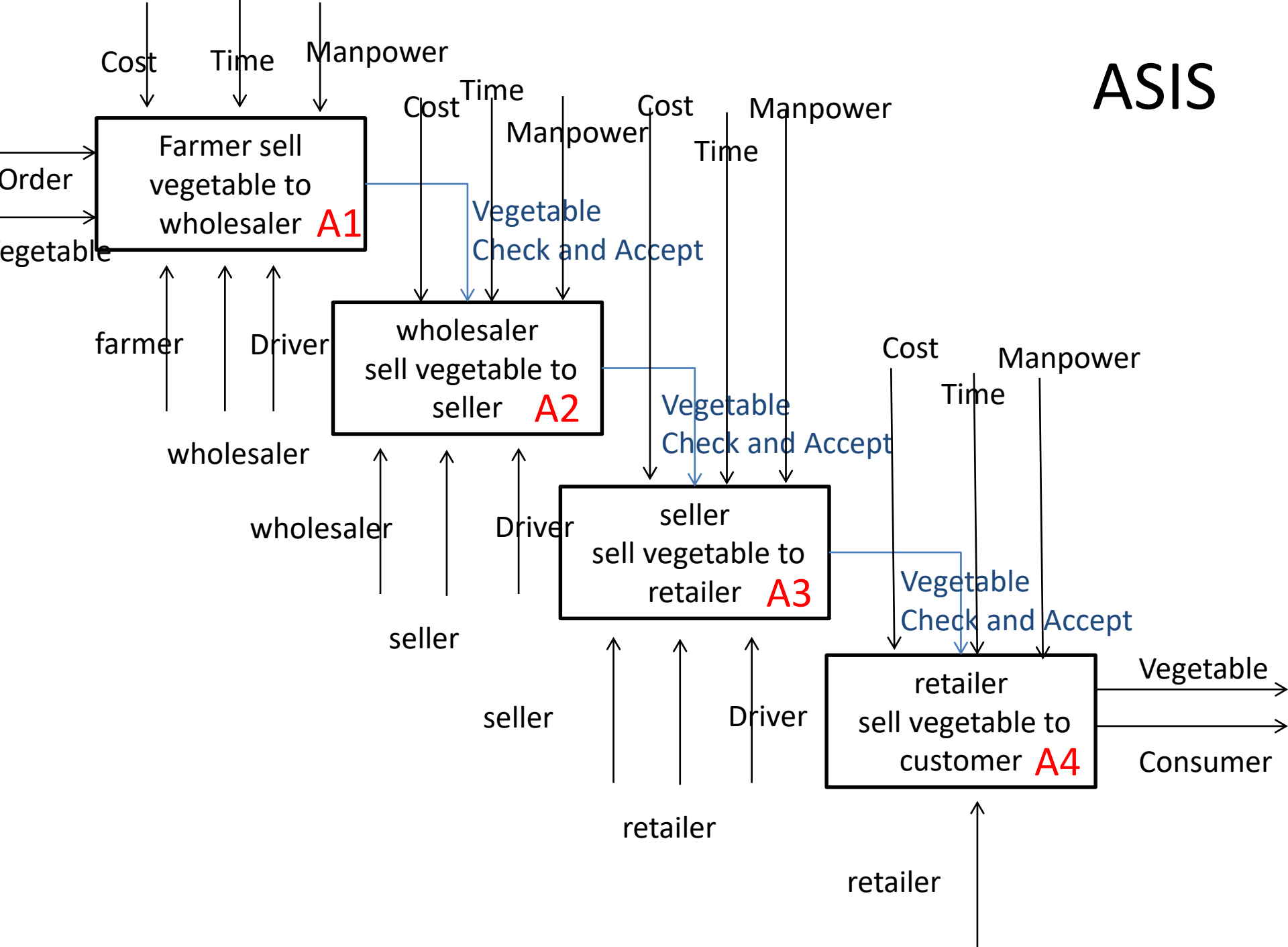
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- We use IDEF0 to analyze the whole activities. We try to model the decisions, actions, and activities of an organization or system.

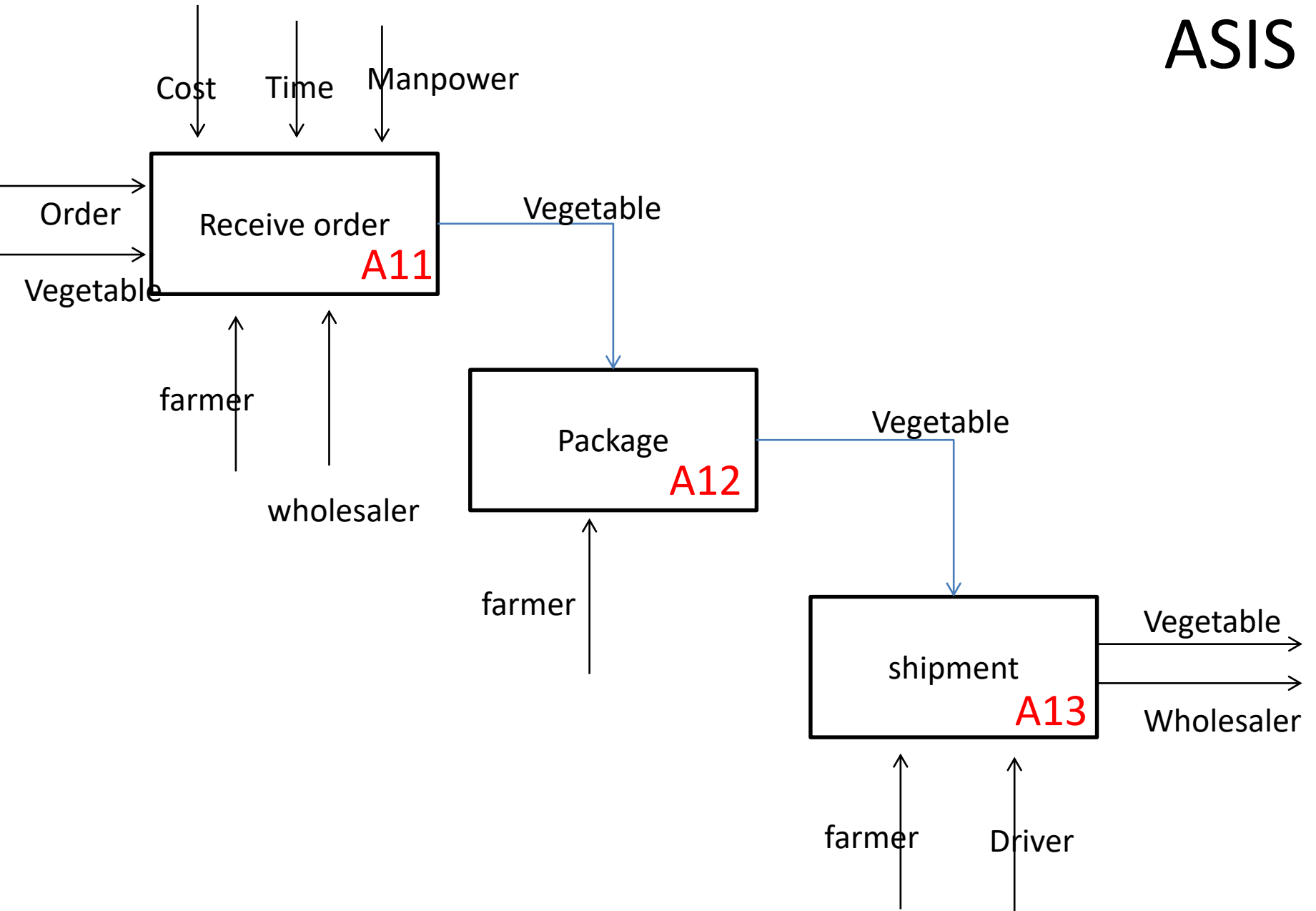
ASIS



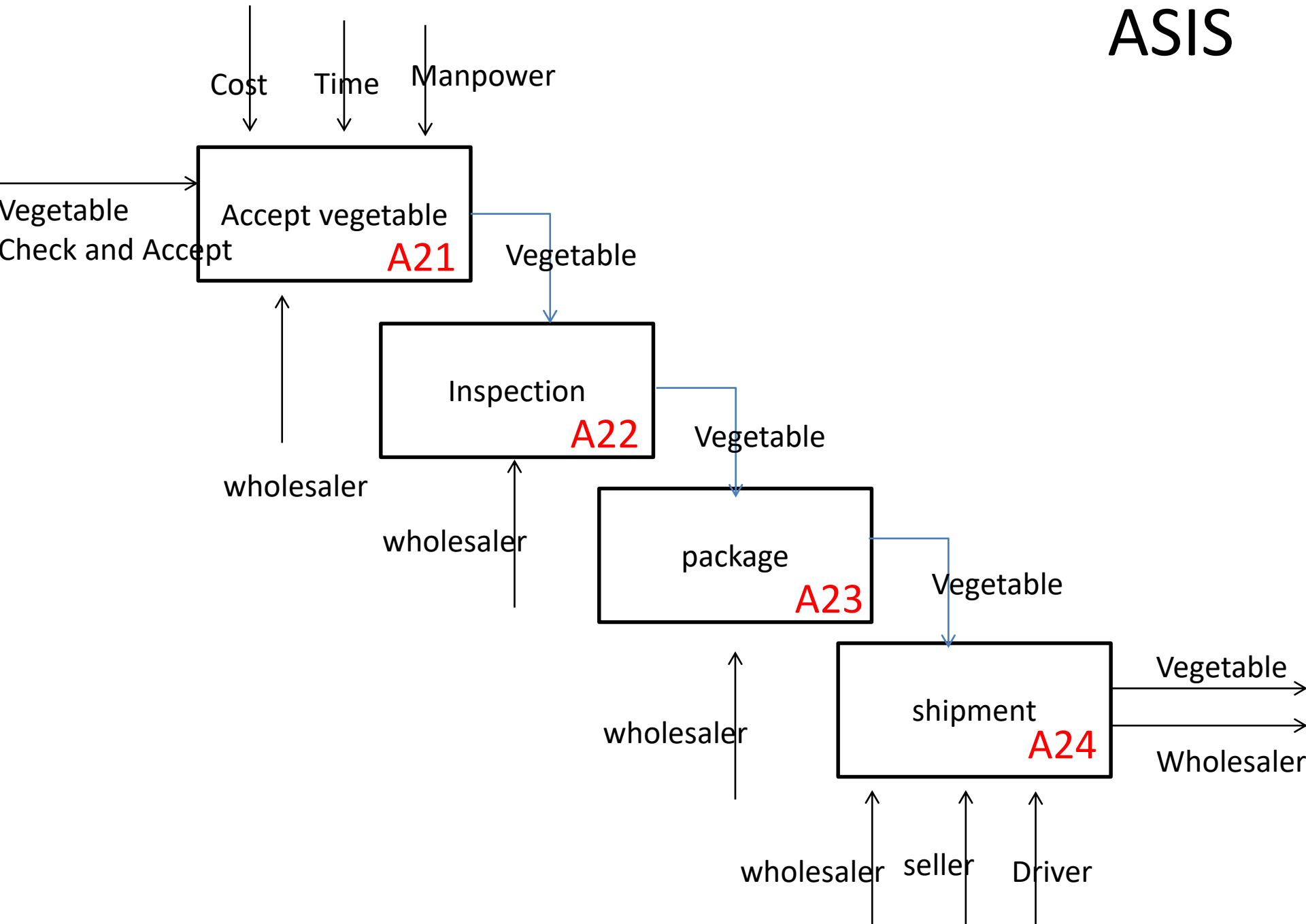
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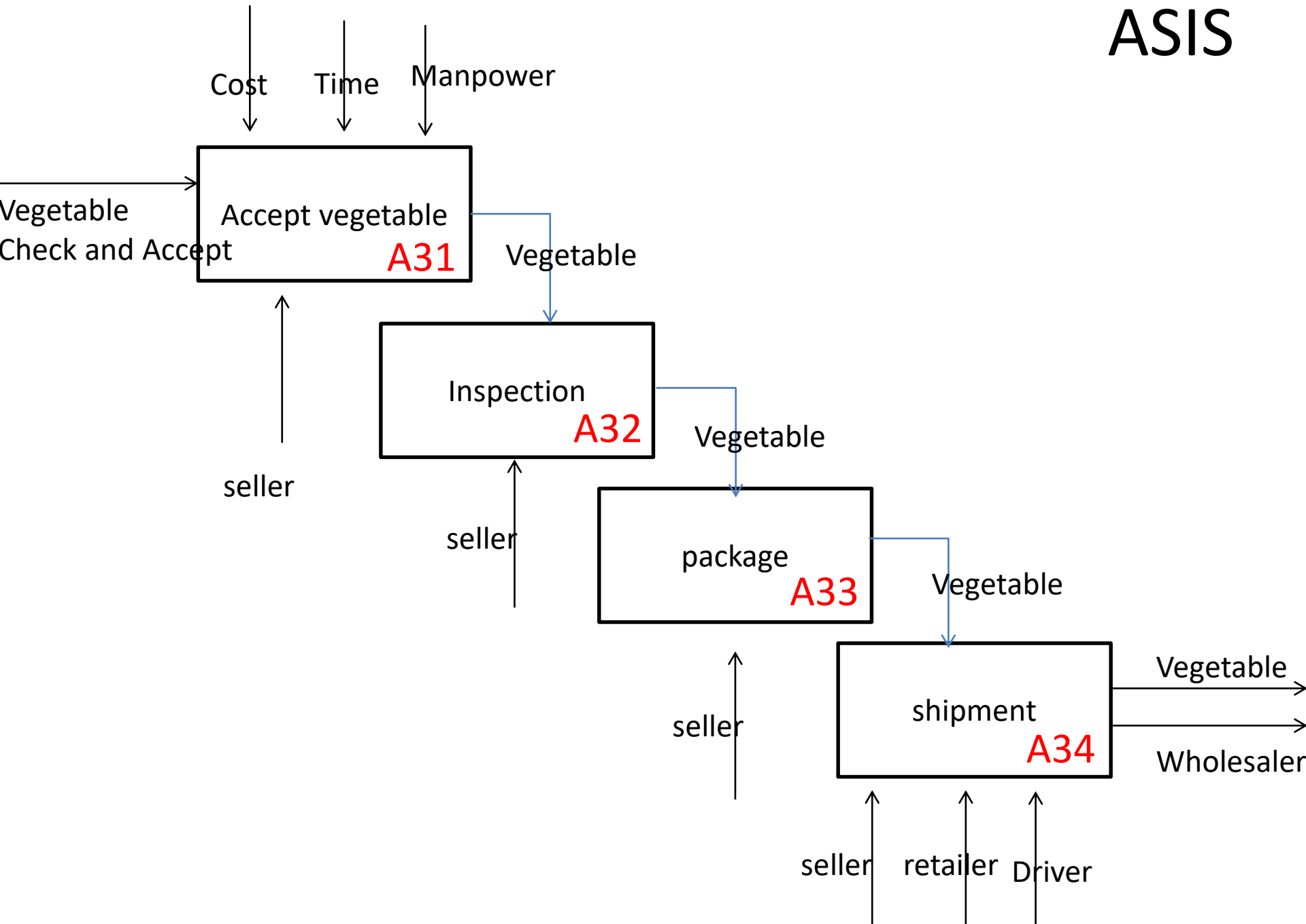
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ASIS



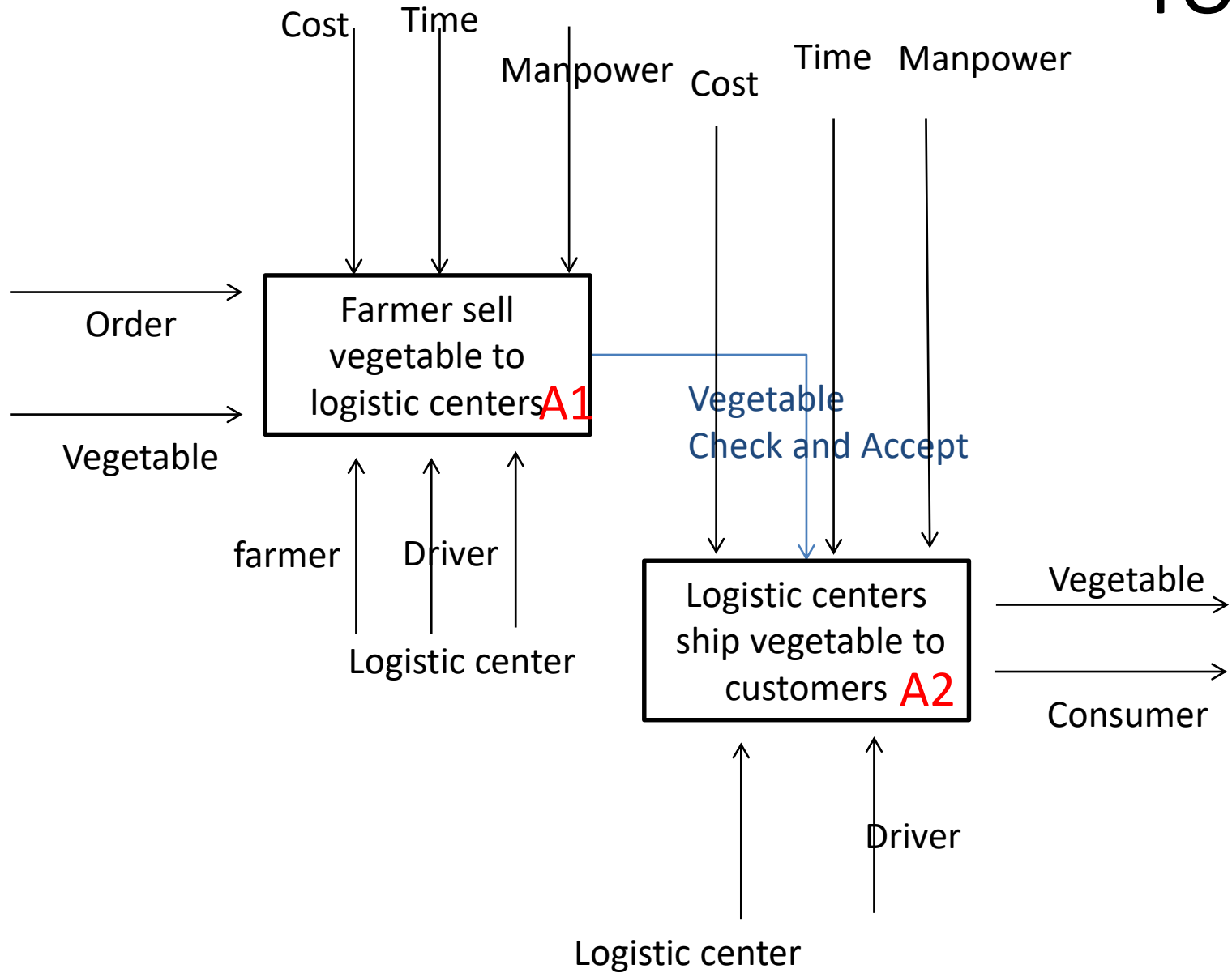
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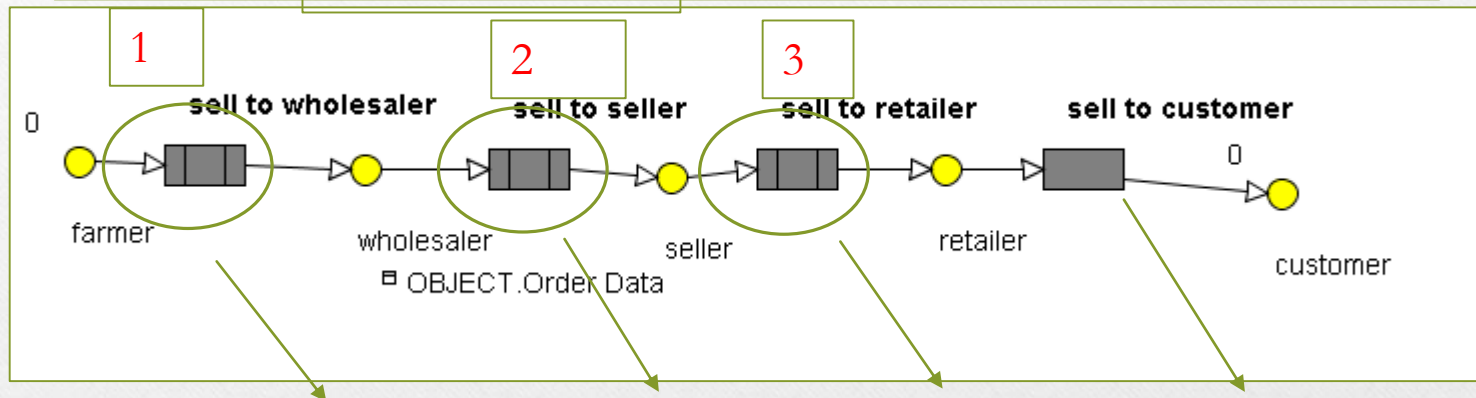
- From the diagrams, we find it that the process is complicated and meaningless. So we try to simplify the process. We cut down the wholesaler, the seller, and the retailer.
- It is totally a waste of manpower and time.

TOBE



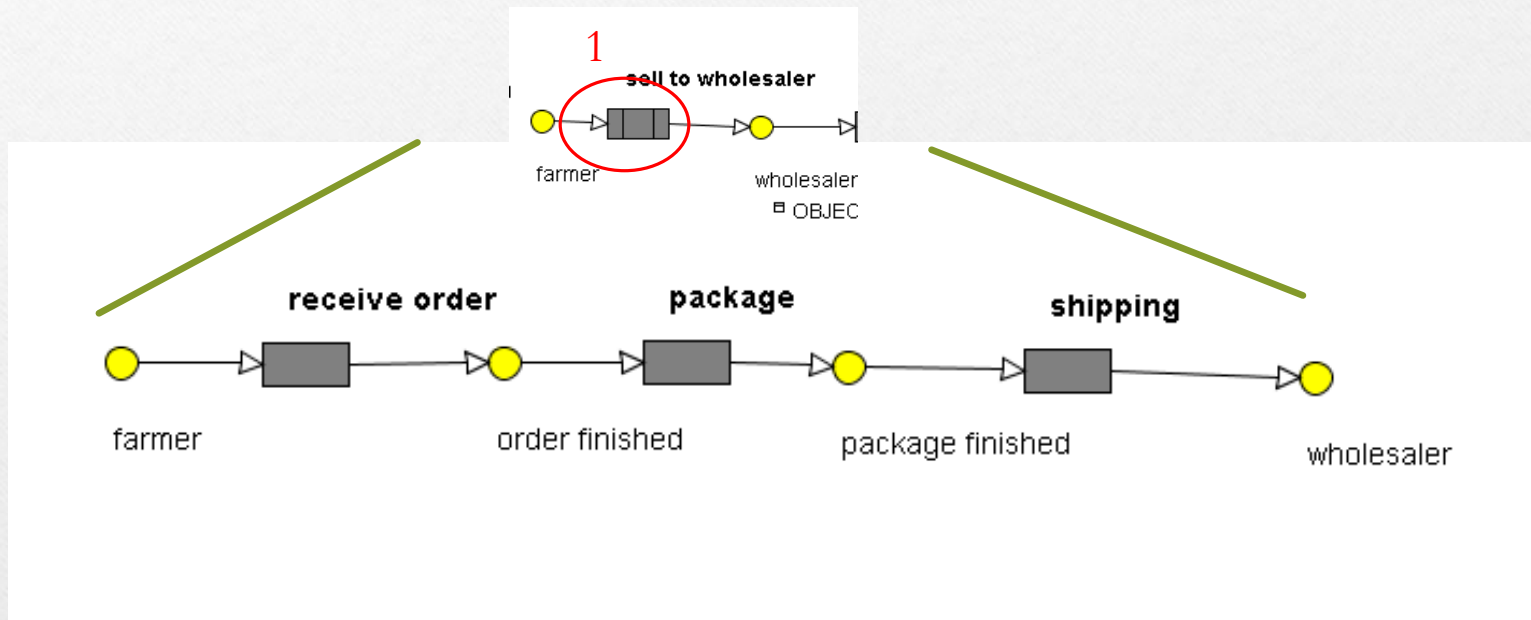
AS-IS Behavior Model

Drill down

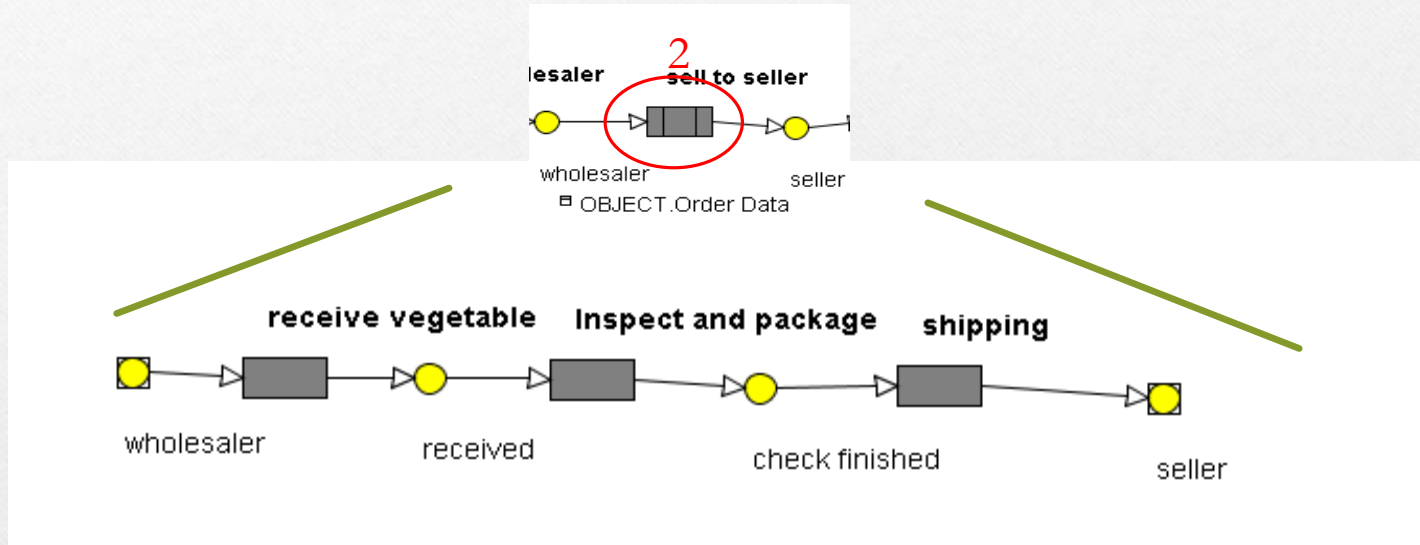


	Sell to wholesaler	Sell to seller	Sell to retailer	Sell to customer
Average Cost	10	11	8	5
Average Time	50	40	40	20

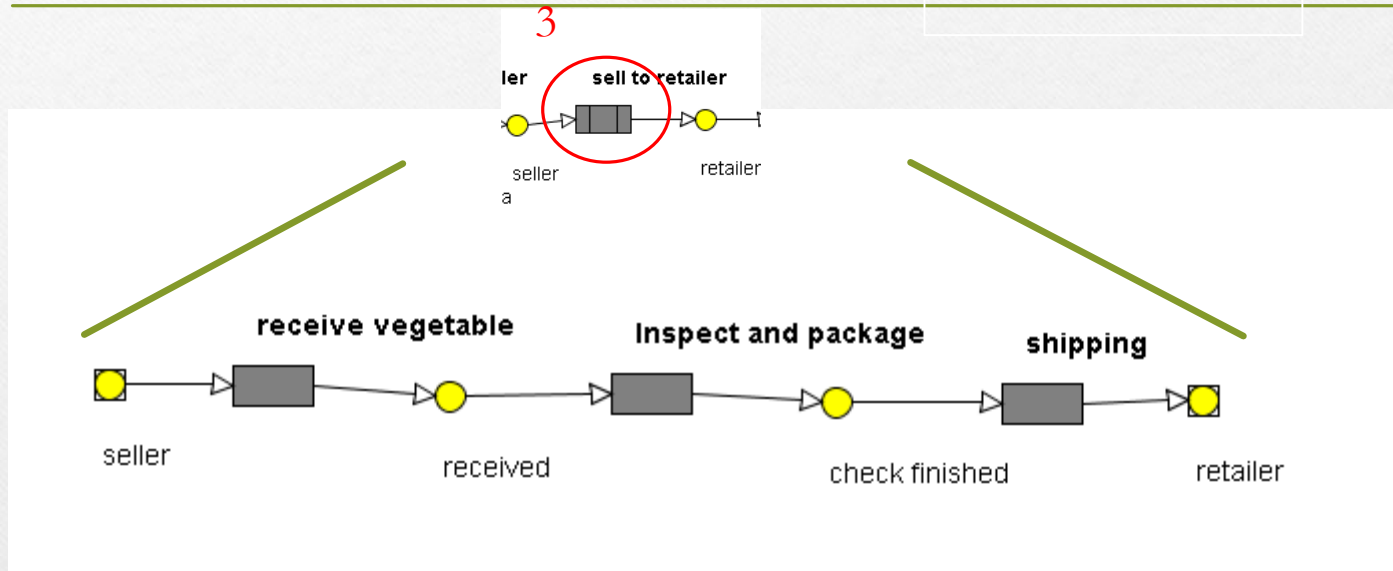
AS-IS Drill Down 1 Behavior Model



AS-IS Drill Down 2 Behavior Model

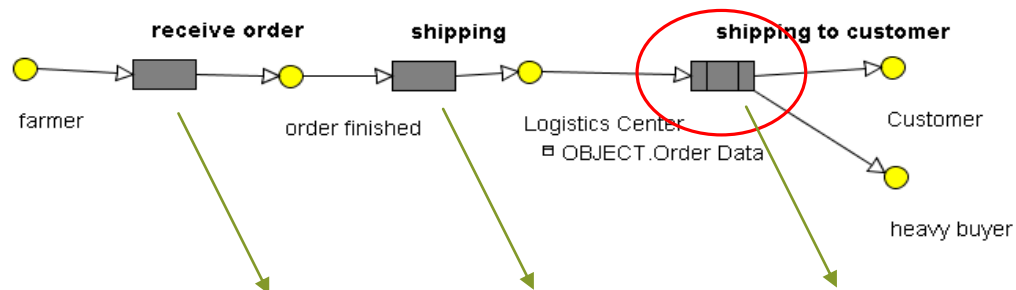


AS-IS Drill Down 3 Behavior Model



TO-BE Behavior Model

Drill down



	Receive order	Shipping	Shipping to customer
Average Cost	5	5	15
Average Time	30	30	60

TO-BE Drill Down Behavior Model



Fig.6 The first layer of the As-Is Model

Results & Conclusion

overview

Overview

farmer: Overview farmer: Chart Resources Resources Chart

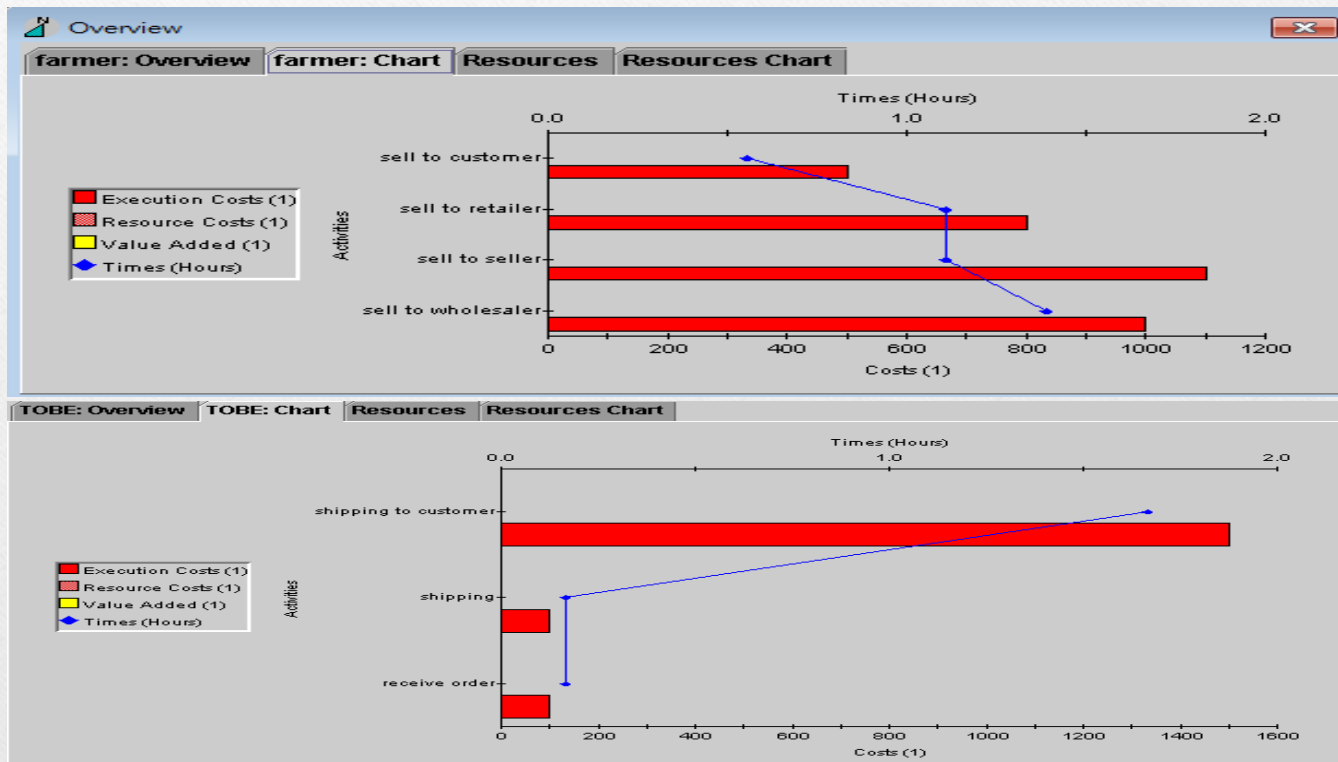
Activities	C...	Execution...	Resource...	Value Add...	Times (Hour...
sell to wholesaler	100	1,000	0	0	1.389
sell to seller	100	1,100	0	0	1.111
sell to retailer	100	800	0	0	1.111
sell to customer	100	500	0	0	0.556
Sum	400	3,400	0	0	4.167

Overview

TOBE: Overview TOBE: Chart Resources Resources Chart

Activities	Count	Execution Co...	Resource Co...	Value Added ...	Times (Hours)
receive order	20	100	0	0	0.167
shipping	20	100	0	0	0.167
shipping to customer	100	1,500	0	0	1.667
Sum	140	1,700	0	0	2

chart



Demo

<http://140.114.54.94/group1/www/ch21/index.html>

Thank You
